GRIPPING! CHALLENGING!

TOHO'S MATCHLESS CINEMATIC GAMES!

SUMMER CONSUMER ELECTRONICS SHOW

ILLINOIS

CHICAGO

1990

JUNE 2.—5.

TOHO'S MATCHLESS CINEMATIC GAMES!

The Great Movie Monster in Video Games!!
You've Never Played Anything Like This!!

GODZILLA® MONSTER OF MONSTERS!

NOW ON SALE!

Thrills, Action, Fantasy! The Greatest Game on Earth. Explore the Big Top!!

CIRCUS CAPER™

NOW ON SALE!

The NES Video Game "GODZILLA®" is Newly Designed for Game Boy!

GODZILLA®

COMING SOON!

A Masterful Blend of Fantasy Role-Playing and Arcade Action!

TIMES OF LORE™

COMING 1991!

A Giantic Flying Reptile Assaults the Earth! Now an Exciting NES game!!

RODAN™

COMING 1991!

GODZILLA® is a registered trademark of TOHO CO., LTD.
CIRCUS CAPER™ is a trademark of TOHO CO., LTD.
TIMES OF LORE™ is a trademark of ORIGIN SYSTEMS, INC.
RODAN™ is a trademark of TOHO CO., LTD.

TOHO CO., LTD

2049 Century Park East, Suite 490, Los Angeles, CA 90067 Contact: Satoru Terada (213)277-1081 ©1990 TOHO COMPANY, LTD.

TOHO CO., LTD.

GODZILLA®

MONSTER OF MONSTERS!

Official Nintendo Seal of Quality®

NOW ON SALE

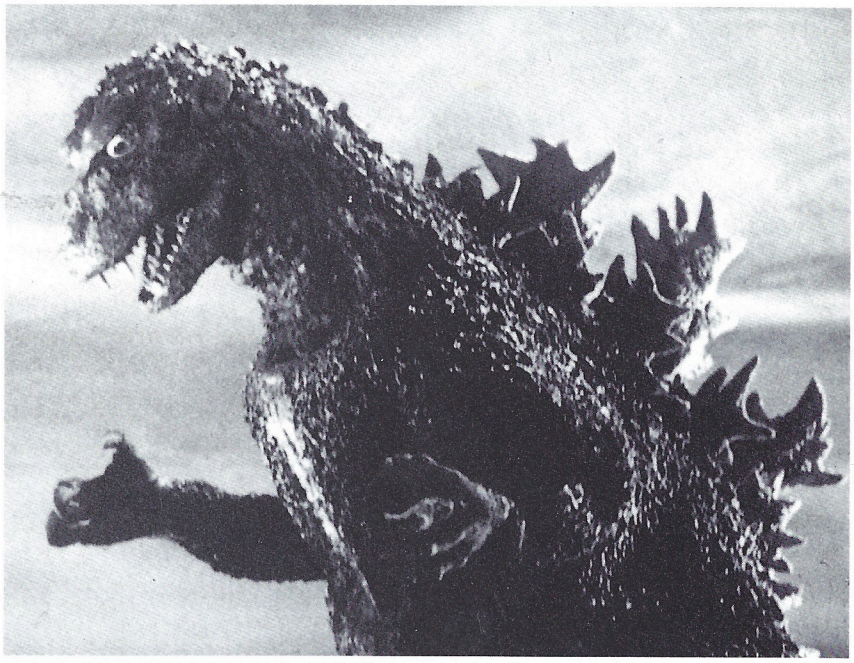
Licensed by Nintendo for play on the Nintendo ENTERTAINMENT SYSTEM®

Nintendo® and Nintendo Entertainment System® are registered trademarks of Nintendo of America Inc.

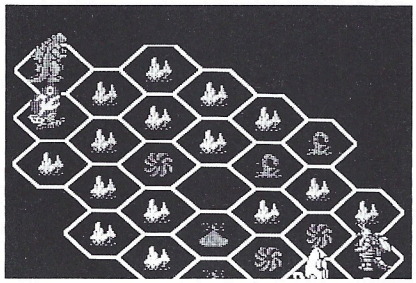
The Great Movie Monster in Video Games!!

TOHO'S MATCHLESS CINEMATIC GAMES

THE GREAT MOVIE MONSTER IN VIDEO GAMES!! SO BIG! YOU'VE NEVER PLAYED ANYTHING LIKE IT!



The invaders from Planet X attack the earth as part of their plan to conquer the entire universe, using a legion of space monsters. The earth sends Godzilla®, the strongest monster on the earth, and Mothra™, to defend itself. Godzilla® advances through 8 battle stages to defeat a legion of space monsters controlled by Planet X. For the sake of the future of the earth, Godzilla®'s fierce battle now begins.....



The BOSS monster on a rampage!
The character controlled by the player is by far the largest ever! In addition, all enemy characters appearing on the screen are Boss Character sized and rampage around the screen and put you in the midst of a hot Boss Character battle! A first for all NES players! An exciting previously unknown experience for all NES gamers!

GODZILLA®
MONSTER OF MONSTERS!
©1988 TOHO COMPANY, LTD.

Incorporation of Simulation Graphics!
All scenes with Godzilla® appearing from 16 Godzilla® movies have been compiled. A main frame development computer was utilized to simulate in detail each movement frame by frame. Realistic movements, amazingly true to Godzilla®'s in the movies, have been reproduced. All other monsters in the same manner have been simulated! The total time of film compiled totaled 40 hours.

Super fine graphics challenging the limits!
Boss characters and simulation graphics, in order to realize these goals, the graphics have been stretched to its limits and have broken in to the domain of super fine graphics. This also challenges the capacity of ROMs and at the same time challenges the limits of NES video games.

GODZILLA® MONSTER OF MONSTERS!

GODZILLA® is a registered trademark of TOHO CO., LTD.
MOTHRA™ is a trademark of TOHO CO., LTD.

TOHO CO., LTD

2049 Century Park East, Suite 490, Los Angeles, CA 90067 Contact: Satoru Terada (213)277-1081

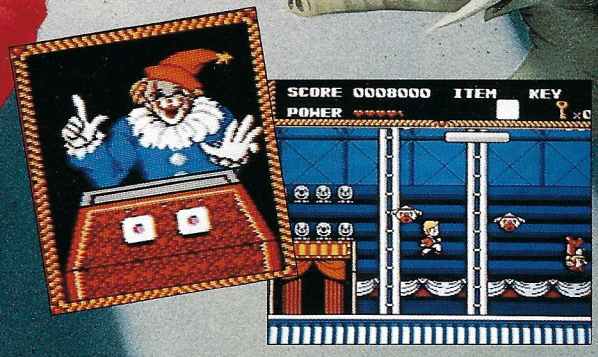
©1990 TOHO COMPANY, LTD.

TOHO CO., LTD.

EXPLORE THE BIG TOP! PLAY...

CIRCUS CAPER™

A TEST OF COURAGE!!



NOW ON SALE

THE GREATEST GAME ON EARTH!

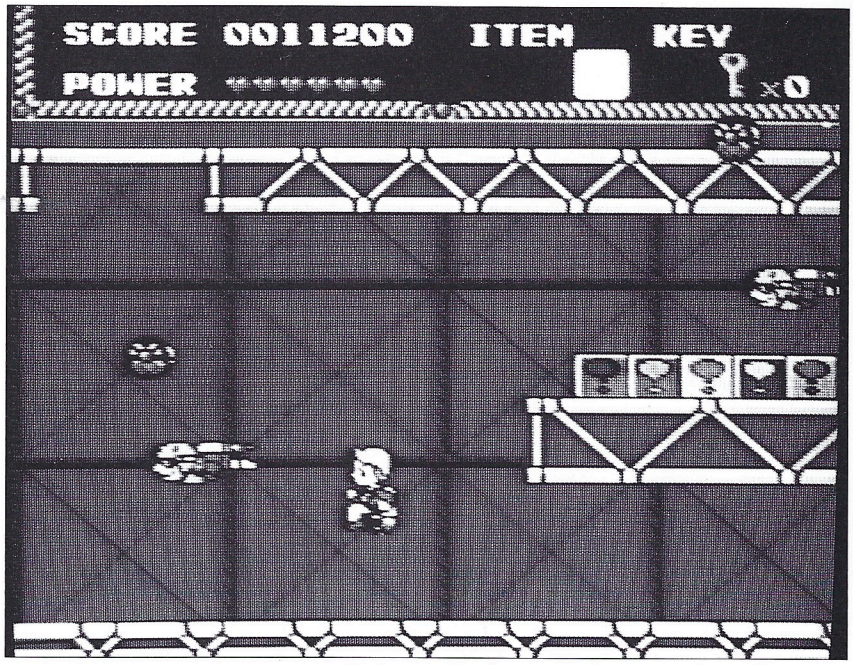
Official Nintendo Seal of Quality®

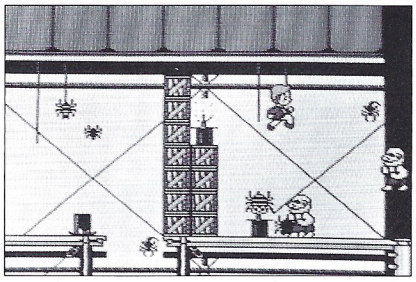
Licensed by Nintendo® for play on the Nintendo® ENTERTAINMENT SYSTEM®

Nintendo® and Nintendo Entertainment System® are registered trademarks of Nintendo of America Inc.

TOHO'S MATCHLESS CINEMATIC GAMES

HIGH ADVENTURE UNDER THE BIG TOP! A TEST OF COURAGE!





CIRCUS CAPER™

©1990 TOHO CO., LTD.

Thrills, action, fantasy! Circuses are major events in the world of children, the realization of their dreams. Now the delights of the circus are presented for the enjoyment of all in an exciting new NES video game! Two children innocently arrive to see the circus, only to encounter ominous shadows... This, then, is a fascinating, highly challenging video game pitting a young hero against a whole array of vicious characters. Tim, the brave little hero finds himself repeatedly attacked by hostile clowns, tightrope artists and ferocious animals controlled by a ruthless trainer. Still, armed only with a yo-yo and soccer ball, Tim beats them one after another. Using a mini-jet, Tim flies... and plunges into a labyrinth beneath the house of a strange magician. CIRCUS CAPER™ is a superb blend of circus thrills into a video game. Not only the circus attraction; a joyful carnival adds even more interest in the form of go-carts, a shooting gallery and all the trimmings. Look! Even Godzilla® towers among the characters! Join this chase of all chases on the stages of not one but six circuses!

CIRCUS CAPER™ is a trademark of TOHO CO., LTD.
GODZILLA® is a registered trademark of TOHO CO., LTD.

TOHO CO., LTD

2049 Century Park East, Suite 490, Los Angeles, CA 90067 Contact: Satoru Terada (213)277-1081

©1990 TOHO COMPANY, LTD.

GAME BOY
TOHO CO., LTD.
GODZILLA
OFFICIAL
GAME BOY
GAME PAK
Official
Nintendo
Seal of Quality
Licensed by
Nintendo
COMING SOON!
NINTENDO, GAME BOY AND THE OFFICIAL SEALS ARE TRADEMARKS OF NINTENDO OF AMERICA INC.
©1989 NINTENDO OF AMERICA INC.

TOHO'S MATCHLESS CINEMATIC GAMES

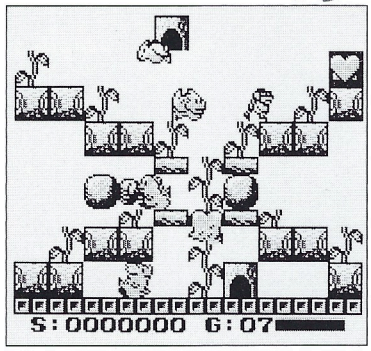
DESTROY ALL ROCKS AND ADVANCE TO THE NEXT SCENE! SOMEWHERE AMONG 64 SCENES MINILLA™ IS CONFINED!

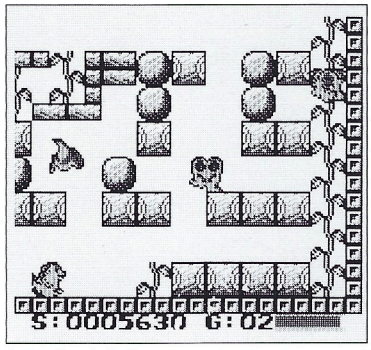
With sharp fangs, mighty blows, and a destructive death ray for weapons, the invincible Godzilla® destroys everything in sight!! The NES video game "Godzilla®" that captured America last year has been newly designed for the Game Boy. Ghidrah™, Hedrah™, and Rodan™ that you've become familiar with through movies and the NES game are also back. This time Godzilla®'s son, Minilla™ also appears.

In this story, Ghidrah™ and the other monsters have kidnapped Minilla™. The monsters have hidden Minilla™ somewhere in a massive Matrix labyrinth that stretches across 64 scenes. Godzilla® is furious over having his dear son kidnapped! Alone, he sets out to rescue Minilla™. . . .

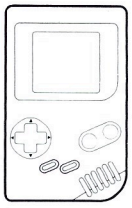
The Game Boy version of "Godzilla®" is a thrilling action and puzzle game. After fighting off countless enemy monsters, there is a perplexing brainteaser to solve. If you spend too much time wandering in the brainteaser, you'll be attacked by the supreme enemy, Ghidrah™!

Where could Minilla™ be hidden in that 64 scene Matrix labyrinth? Can Godzilla® safely rescue Minilla™? Get your Game Boy "Godzilla®" right now and find out!





GODZILLA® GAME BOY™



©1990 TOHO CO., LTD.

GODZILLA® is a registered trademark of TOHO CO., LTD.
GHIDRAH™, HEDRAH™, RODAN™, and MINILLA™ are trademarks of TOHO CO., LTD.

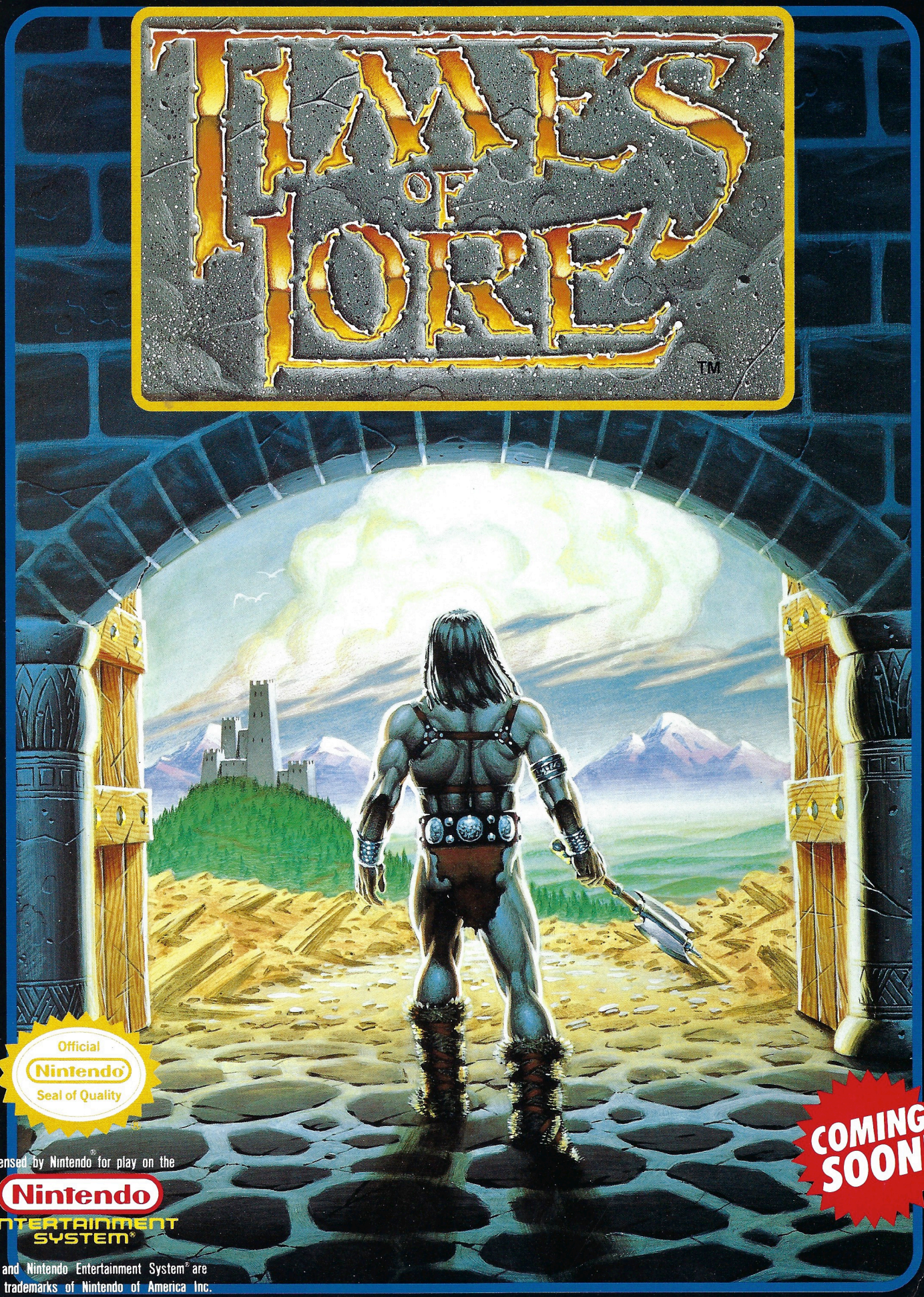
TOHO CO., LTD

GODZILLA®

2049 Century Park East, Suite 490, Los Angeles, CA 90067 Contact: Satoru Terada (213)277-1081 ©1990 TOHO COMPANY, LTD.

TOHO CO., LTD.

LIVES OF LORE™



Official Nintendo Seal of Quality

COMING SOON!

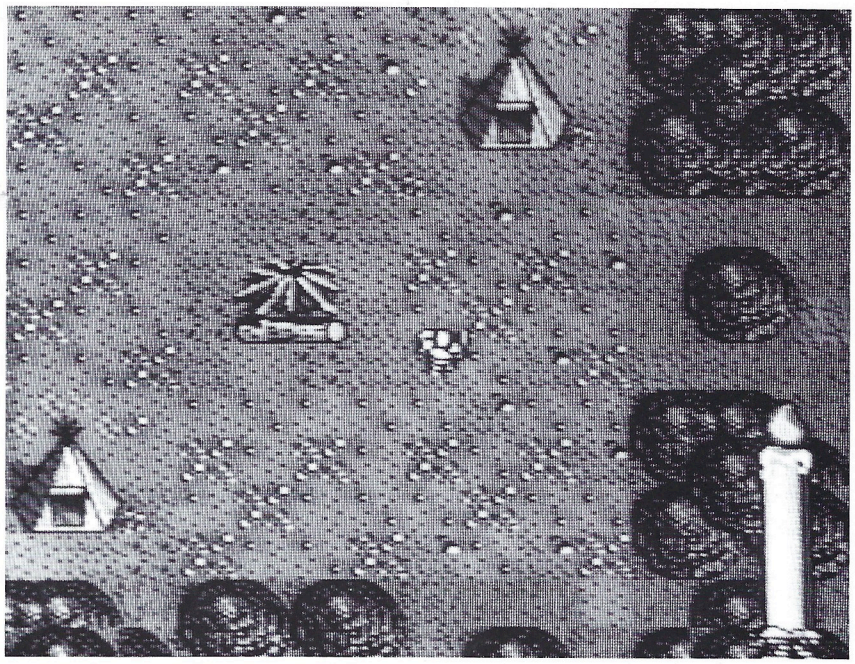
Licensed by Nintendo® for play on the

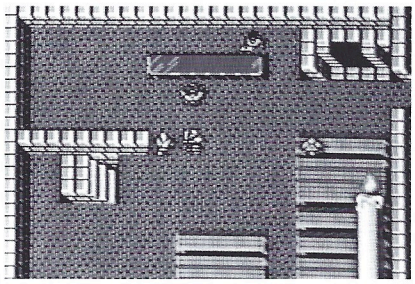
Nintendo ENTERTAINMENT SYSTEM®

Nintendo® and Nintendo Entertainment System® are registered trademarks of Nintendo of America Inc.

TOHO'S MATCHLESS CINEMATIC GAMES

A MASTERFUL BLEND OF FANTASY ROLE-PLAYING AND ARCADE ACTION!





TIMES OF LORE™

It had been years since the High King Valwyn left to visit his Elden homeland across the sea. To rule in his place, he appointed Dariel, another Elden Lord, as his steward. Some time has passed since Valwyn's promised return after 20 years, yet he has not appeared. Lord Dariel struggles to maintain order, however the other lords refuse to submit to his rule causing an atmosphere of greed and distrust. The struggles between the Lords has made the Kingdom vulnerable to bandits, monsters, and barbarians. Farmers themselves have become rogues and bandits.

Safety lies only within the walls of Albareth's scattered cities and castles. The countryside is now dominated by monsters and bandits, making travel island dangerous. Your parents have sent you to Eralan, the capital of Albareth to live with your widowed uncle in hope that you will find yourself a better life.

Dark rumors abound in recent months for the High King has yet to return as promised. Some say the guardian wizards of the Kingdom have forsaken Albareth, for the Archmage Irial has not been seen for years and a cult of dark priests is said to have arisen in place of the wizards for some unknown purpose. Travelers bring tales of barbarians massing for an attack against the Kingdom.

AND NOW YOUR ADVENTURE BEGINS...

TIMES OF LORE™ is a trademark of ORIGIN SYSTEMS, INC.

ORIGIN™

From the Creators of Ultima

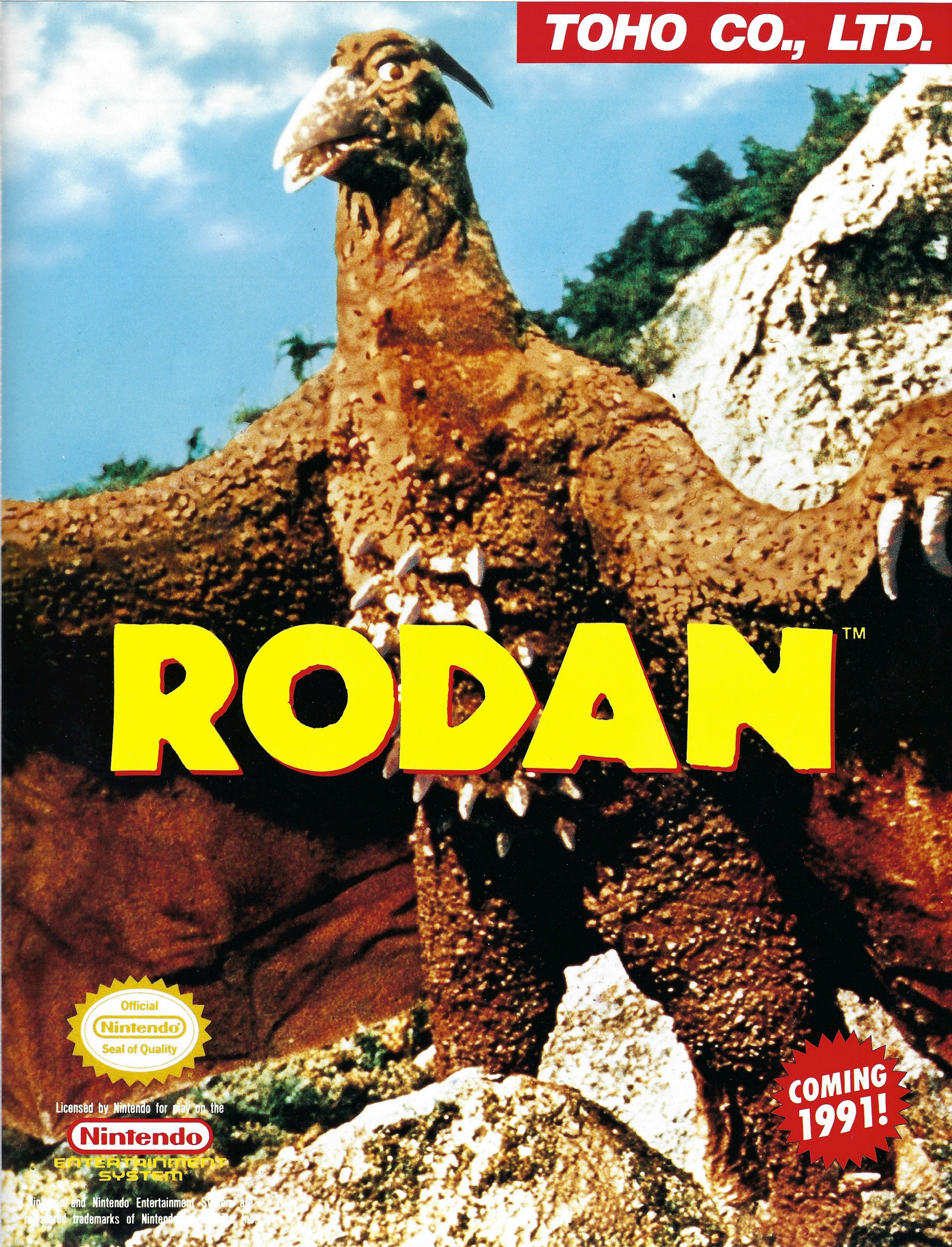
TIMES OF LORE™

Original software version copyright by Chris Roberts and Origin Systems, Inc.
©1988 Origin Systems, Inc.

TOHO CO., LTD

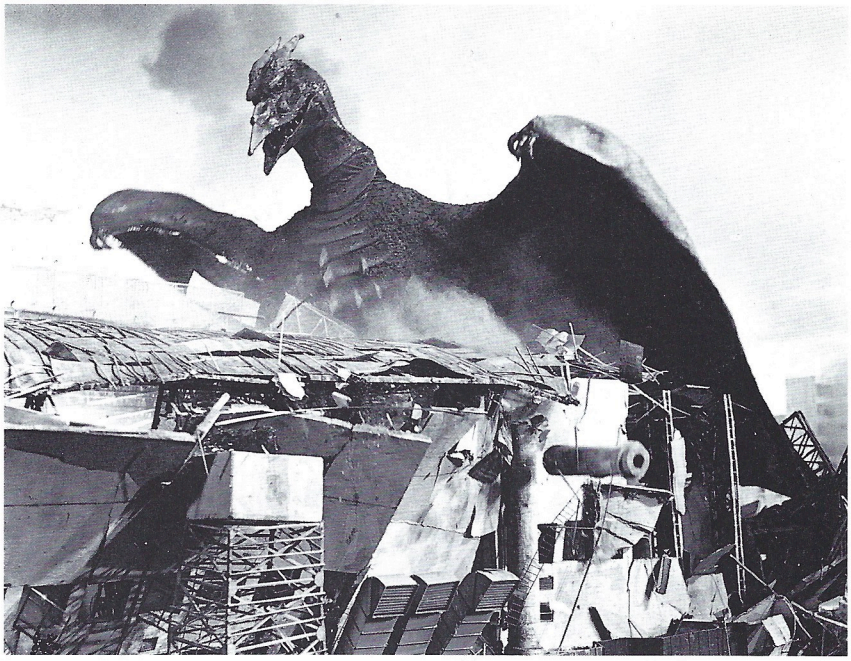
2049 Century Park East, Suite 490, Los Angeles, CA 90067 Contact: Satoru Terada (213)277-1081

©1990 TOHO COMPANY, LTD.


TOHO CO., LTD.
RODAN™
Official
Nintendo
Seal of Quality
Licensed by Nintendo® for play on the
Nintendo
ENTERTAINMENT SYSTEM®
COMING 1991!

TOHO'S MATCHLESS CINEMATIC GAMES

A GIANT FLYING REPTILE ASSAULTS THE EARTH!



RODAN™ is a trademark of TOHO CO., LTD.

RODAN™

RODAN™

TOHO CO., LTD

2049 Century Park East, Suite 490, Los Angeles, CA 90067 Contact: Satoru Terada (213)277-1081

©1990 TOHO COMPANY, LTD.